

# HXLIGHTING™

## Diamond-Crystal Lens™ GU10/MR16



DCL™ LED GU10/MR16 bulbs produce exceptional light quality with Seeability that is second-to-none. They are an excellent choice for use in:

- Professional offices
- Retail locations and showrooms
- Lobbies and waiting areas
- Restaurants and dining areas
- High-end residential applications
- Anywhere exceptional light quality and superb color rendition is important



GU10



MR16

## Features

- **Eco** – Earth-friendly design contains no mercury or lead.
- Diamond-Crystal Lens™ technology provides ideal beam uniformity with minimal glare.
- Pure aluminum heat sink and optimized air flow extends bulb life.
- High-efficiency - reduces energy use by up to 85%
- CRI 90 - Less-fatiguing light is pleasing to the eye.
- GU10/120 volt – MR16/12 volt
- Available in Natural and Outdoor plus a variety of colors



CRI (Ra)



LIFETIME HOURS



Base / Watts	Dim	Product Code	Description	Environment	Pack	Color	Lumens	Hours
GU10 / 7W	Yes	<b>LGU10F7N</b>	7W/LED/GU10/FLOOD/EcoHXN	Damp	6	Natural	600	36,000
GU10 / 7W	Yes	<b>LGU10F7O</b>	7W/LED/GU10/FLOOD/EcoHXO	Damp	6	Outdoor	600	36,000
GU10 / 7W	No	<b>LGU10F7A</b>	7W/LED/GU10/FLOOD/EcoHXA	Damp	6	Amber	600	36,000
GU10 / 7W	No	<b>LGU10F7B</b>	7W/LED/GU10/FLOOD/EcoHXB	Damp	6	Blue	600	36,000
GU10 / 7W	No	<b>LGU10F7G</b>	7W/LED/GU10/FLOOD/EcoHXG	Damp	6	Green	600	36,000
GU10 / 7W	No	<b>LGU10F7R</b>	7W/LED/GU10/FLOOD/EcoHXR	Damp	6	Red	600	36,000
MR16 / 7W	Yes	<b>LMR16F7N</b>	7W/LED/MR16/FLOOD/EcoHXN	Damp	6	Natural	600	36,000
MR16 / 7W	Yes	<b>LMR16F7O</b>	7W/LED/MR16/FLOOD/EcoHXO	Damp	6	Outdoor	600	36,000
MR16 / 7W	No	<b>LMR16F7B</b>	7W/LED/MR16/FLOOD/EcoHXB	Damp	6	Blue	600	36,000
MR16 / 7W	No	<b>LMR16F7G</b>	7W/LED/MR16/FLOOD/EcoHXG	Damp	6	Green	600	36,000
MR16 / 7W	No	<b>LMR16F7R</b>	7W/LED/MR16/FLOOD/EcoHXR	Damp	6	Red	600	36,000
MR16 / 7W	No	<b>LMR16F7P</b>	7W/LED/MR16/FLOOD/EcoHXP	Damp	6	Pink	600	36,000

## Accessories

Product Code	Description
<b>DSS3300</b>	DIMMER SWITCH/SLIDE/300W – includes white/ivory/almond trim

